Wild Pub Chase

Frequently Asked Questions

What is the recommended team size?

10

Should we determine the team composition prior to the event?

This is entirely up to you. For groups of 75 or more, we recommend you determine teams in advance. Otherwise, our lead facilitator will be happy to randomly form teams during the beginning portion of the event.

How long is the event? Can it be modified to fit in a shorter timeframe?

The event typically runs for 2 - 2.5 hours, but may be made shorter, upon request.

What are the space requirements for the event? Can this be done inside or outside?

We request a starting space of roughly 10 square feet per person. The chase takes place outside, with stops along the way. Generally, teams all congregate at a final, inside location, for the awards ceremony and slide show, viewing the day's adventures. For this, it's best to have chairs set up, either auditorium style, or at tables.

What is the room set up for the event?

For the beginning of the event, any open space works, as does teams at tables. For the ending, if we are showing a slideshow, we need a room with appropriate audio/visual components (see below) and seating for participants (see above). The starting and ending location may be the same place . . . it's entirely up to you.

How much time is required for setup?

For most group sizes, we ask for 2 hours to set up. For exceptionally large groups, more time is often required.

How much time is required for "strike," after the event?

The "strike" of this event typically requires about 15 minutes.

Who provides the audio/visual components?

We ask you to provide a hand-held wireless microphone and sound system, as well as related technical support for all groups over 40 people. The venue at which you're holding the event is usually able to provide you with these items. If you would like to view a presentation of photos from the day's adventures, you'll need to provide a projector and screen (that are either HDMI or VGA compatible), or apple TV or TV screens that are HDMI compatible. Note: if they are VGA compatible, we also need the ability to run sound.

Do you recommend we offer prizes? Any suggestions?

We love prizes and rewarding participants for exceptional work. Therefore, we award gold medals to the members of the winning team. You may certainly provide your own prizes, too, or instead.

Does the price include cost of drinks, food, and gratuities?

The cost of drinks, food, and gratuities is in addition to the cost of the program. We can either add that to your total cost and provide each team with a set amount of cash for their chase, or you may provide this to them in the format of your choice (cash, credit cards, etc.). Generally, the amount provided is \$200 per team.

How does the purchasing of food and drinks, at various establishments, work?

Teams use money provided to them (either by us, or you) to purchase the drinks and/or food needed to complete the challenges posed to them through the use of an iPad.

How many bars/restaurants will teams visit during the challenge?

Our Wild Pub Chase is designed to allow teams to complete the challenges posed to them on their iPads at the establishments of their choice. So, the number of venues is not set.

If you would prefer that teams visit specific venues, we are able to customize the chase to reflect that.

What are the challenges the teams face?

At the event kick-off, teams are given an iPad which contains photo, video, and trivia challenges. As they traverse around the chase area, they complete these challenges to earn points.

If you want, for an additional cost, we are able to provide "bar barriers." These are specific locations which contain a mental and/or physical challenge that the teams must complete (after finding the locations) in order to earn additional points and the clue that will send them on to their next destination.

How far will teams travel?

Teams generally travel approximately 1.5 - 2 miles over the course of their adventure. Sometimes a bit more travel occurs, but participants are never pushed beyond their "limits."

*as of March 23, 2017

Cheers!

